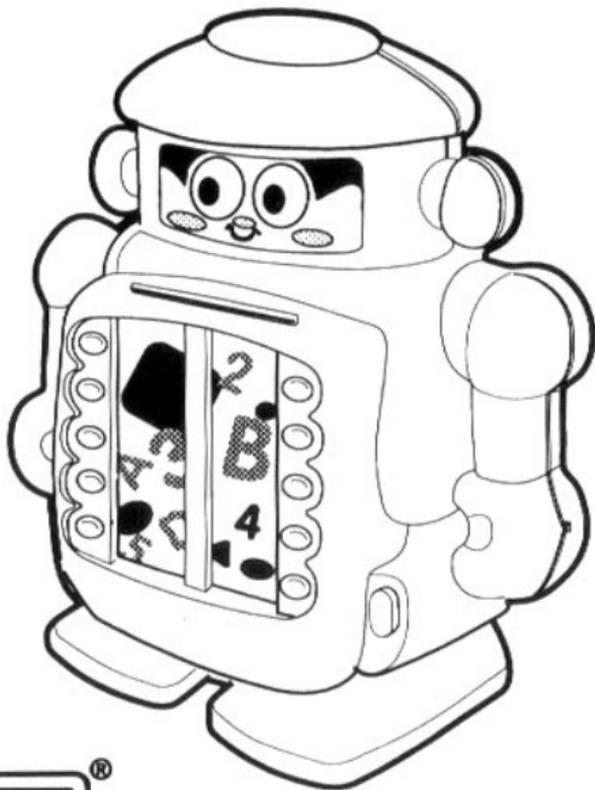


Talking **LITTLE SMART
Smarty™**

USER'S MANUAL



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INTRODUCTION

LITTLE SMART SMARTY is an intelligent talking robot, a learning companion that teaches preschoolers through card activated matching games.

10, colorful/colourful, two-sided activity cards teach a variety of subjects: letters, music, rhyming, colors/colours, shapes, numbers, basic math(maths), money, and more!

NOTE TO PARENTS:

LITTLE SMART SMARTY is expandable! Three expansion packs are available separately for additional learning fun. Each expansion pack includes 10 learning cards with 90 new questions and two fun games with game board.

- * **NUMBER MUNCHER** teaches numbers, and simple math/maths.
- * **MISH MASH** explores colors/colours, shapes, and patterns.
- * **ALPHABET SOUP** focuses on letters, and beginning reading.

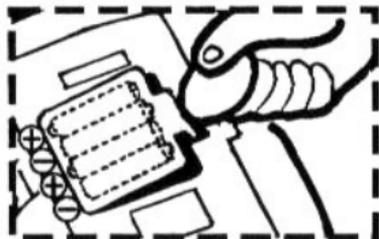
For more information, call or visit your nearest VTECH dealer.

INCLUDED IN THIS PACKAGE

- * One **LITTLE SMART SMARTY** unit.
- * 10 two-sided activity cards.
- * One instruction manual.

INSTALLING THE BATTERIES

1. Locate the battery cover on the back of **LITTLE SMART SMARTY**.
2. Make sure the unit is off. Using a coin, open the cover.



3. Install 4"AA" UM-3/LR6 batteries, as illustrated. (The use of alkaline batteries is recommended for maximum performance.)

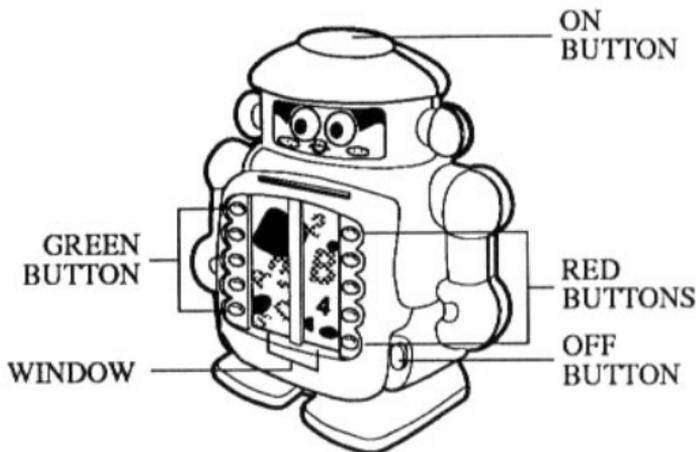
DO NOT USE RECHARGEABLE BATTERIES.

4. Replace the battery cover.

NOTE: If **LITTLE SMART SMARTY** suddenly stops working, if the voice becomes faint or sound seems weak, the problem may be low battery power. If this is the case, install a new set of batteries before using.

ON/OFF AND QUESTION/ANSWER BUTTONS

There are twelve buttons on the **LITTLE SMART SMARTY**. All buttons are colorful/colourful and sized for preschool hands. The red and green buttons are designed to interact with the activity cards.



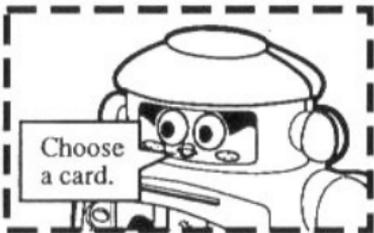
- ON** - Press to turn the unit on. **OFF** - Press to turn the unit off.
GREEN BUTTONS - Press a green button to select a question.
RED BUTTONS - Press a corresponding red button to answer a question.

GETTING STARTED

1. To begin play with **LITTLE SMART SMARTY**, turn the unit on by pressing the **ON** key at the top of **SMARTY's** head.

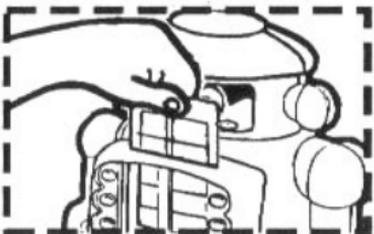


2. **LITTLE SMART SMARTY** will ask you to choose a card.

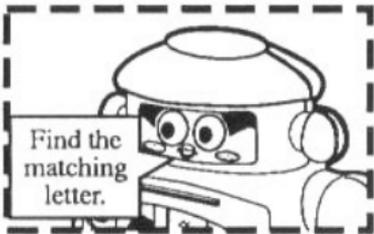


3. Choose a card and insert it into the window; make sure the holes on the bottom of the card slide in first.

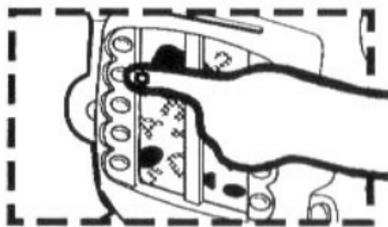
NOTE: The holes must fit securely into the card reader at the bottom of the window. Be sure the card is inserted completely.



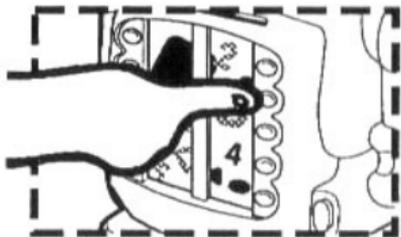
4. Once the card is correctly inserted, **LITTLE SMART SMARTY** will ask you to select a question.



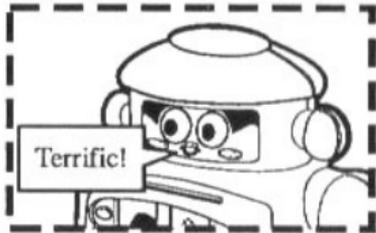
5. To select a question, press any green button on the left side of the window. Study the question.



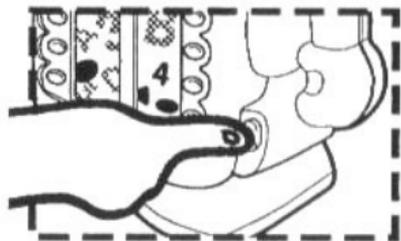
6. To answer the question, find the correct answer on the right side of the card and press the corresponding red button.



7. **LITTLE SMART SMARTY** will praise you if your answer is correct and will encourage you if the answer is not correct.



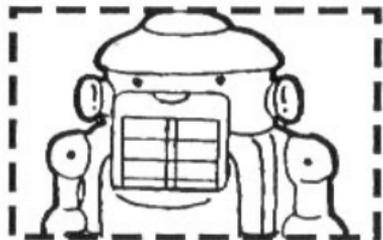
8. To end play with **LITTLE SMART SMARTY**, turn the unit off by pressing the **OFF** key on the lower right side.



ACTIVITY CARDS

LITTLE SMART SMARTY comes with 10, fun activity cards. Each card has two sides.

Activity cards can be stored in the built-in compartment located on the back of **LITTLE SMART SMARTY**.



NOTE: **LITTLE SMART SMARTY** will give verbal instructions for each card. The instructions are also written at the top of each card.

SIDES 1 and 2: **LETTER MATCH**

Find the upper case letter that matches the lower case letter. Select a capital letter on the left side of the card by pressing a green button. Then, press the red button that corresponds with the matching lower case letter.

SIDES 3 and 4: **BEGINNING SOUNDS**

Find the beginning sound for each word. Select a word on the left side of the card by pressing a green button. Then, press the red button that corresponds with the correct beginning letter.

SIDE 5: **MIDDLE SOUNDS**

Find the middle sound for each word. Select a word on the left side of the card by pressing a green button. Then, press the red button that corresponds with the correct middle letter.

SIDE 6: **LAST SOUNDS**

Find the last sound for each word. Select a word on the left side of the card by pressing a green button. Then, press the red button that corresponds with the correct last letter.

SIDE 7: PICK A SONG

Press a red or green button to hear a tune. Press the button that corresponds with the song you would like to hear:

- * Little Bo Peep
- * Row, Row, Row Your Boat
- * Mary Had A Little Lamb
- * Twinkle, Twinkle Little Star
- * I Love Little Kitty
- * London Bridge
- * Baa! Baa! Black Sheep
- * Ring Around The Rosy
- * Jack And Jill
- * Three Blind Mice

SIDE 8: KEYBOARD

Play your own music by pressing the red and green buttons that correspond to musical notes.

SIDES 9 and 10: RHYMING

Match the rhyming words. Select a word on the left side of the card by pressing a green button. Then, press the red button that corresponds with the matching rhyming word.

SIDE 11: COLORS(COLOURS)

Match the jelly bean with the same colored(coloured) jelly bean bag. Select a jelly bean on the left side of the card by pressing a green button. Then, press the red button that corresponds with the same colored(coloured) jelly bean bag.

SIDE 12: SHAPES

Match the object with its corresponding shape. Select an object on the left side of the card by pressing a green button. Then, press the red button that corresponds with the matching shape.

SIDE 13: FIND THE NUMBER

Find the matching number. Select a number on the left side of the card by pressing a green button. Then, press the red button that corresponds with the matching number.

SIDE 14: WHERE DOES IT BELONG

Match the hat to the appropriate person. Select a hat on the left side of the card by pressing a green button. Then, press the red button that corresponds with the correct person.

SIDE 15: ADDITION

Find the correct answer to the addition problem. Select a problem on the left side of the card by pressing a green button. Then, press the red button that corresponds with the correct answer.

SIDE 16: PENNIES FOR THE PIEMAN

Match the price of each treat to the coins located on the right side of the card. Select a treat on the left side of the card by pressing the green button. Then, press the red button that corresponds with the correct amount of money.

SIDE 17: JELLY BEAN JUGGLER(SHAPES)

Match the number of objects in the picture with the correct number. Select an object on the left side of the card by pressing a green button. Then, press the red button that corresponds with the correct number of objects in the picture.

SIDE 18: COUNT THE SETS

Match the number of objects with the correct number. Select a group of objects on the left side of the card by pressing a green button. Then, press the red button that corresponds with the correct number.

SIDE 19: MATCHING PATTERNS

Match the shirt with the same pattern shorts. Select a shirt on the left side of the card by pressing a green button. Then, press the red button that corresponds with the matching pattern shorts.

SIDE 20: TURTLE RACE

Find the turtle's path to the finish line. Select a turtle on the left side of the card by pressing a green button. Then, press the red button that corresponds with the correct finish line.

AUTOMATIC SHUT-OFF

To preserve battery life, **LITTLE SMART SMARTY™** will automatically turn off after several minutes without input.

CARE AND MAINTENANCE

1. Keep unit clean by wiping with a slightly damp cloth.
2. Keep unit out of direct sunlight and away from any heat source.
3. Remove the batteries when unit is not in use for an extended period.
4. Do not drop unit on hard surfaces, and do not expose unit to moisture.

IMPORTANT NOTE

Creating and developing Preschool products is accompanied by a responsibility that we at VTECH® take very seriously. We make every effort to ensure the accuracy of the information which forms the value of our products. However, sometimes errors can occur. It is important for you to know that we stand behind our products and encourage you to call our Consumer Services Department at 1-800-521-2010 with any problems and/or suggestions that you might have. A service representative will be happy to help you.

BATTERY NOTICE:

- Install batteries correctly observing the polarity (+ , -) signs to avoid leakage.
- Do not mix old and new batteries.
- Do not use batteries of different types.
- Remove batteries from the unit when you are not going to use it for a long time.
- Do not dispose of batteries in fire.
- Do not attempt to recharge ordinary batteries.



POWER SUPPLY :

RATING : DC 6V  1 W

BATTERIES : 4 X 1.5V "AA" / UM3 / LR-6

DO NOT USE RECHARGEABLE BATTERIES

NOTICE

This equipment generates and uses radio frequency energy and if not installed and used properly, that is, strict accordance with the manufacturer's instructions, may cause interference to radio and television reception. It has been type tested and found to comply with the limits for a Class B computing device in accordance with the specifications in Sub-part J of Part 15 FCC Rules, which are designed to provide reasonable protection against such interference in a residential installation. However, there is no guarantee that interference will not occur in particular installation. If this equipment does cause interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- reorient the receiving antenna
- relocate this product with respect to the receiver
- move this product away from the receiver