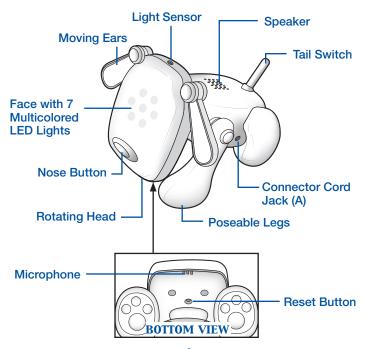


Thank you for purchasing I-DOG. Be sure to read and follow all instructions carefully before using this product.

"Feed" this robotic pooch your music - it listens, moves and grooves to all your tunes. Ready to rock, I-DOG gives you the lowdown on your music with expressive lights, movements and sounds!

Requires $2 \times 1.5V$ "AA" or LR6 size alkaline batteries (not included). Phillips/cross head screwdriver (not included) needed to insert batteries.

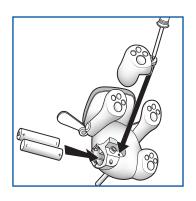
Getting To Know I-DOG



To Install Batteries

To begin playing with I-DOG, you must first install the batteries.

Using a Phillips/cross head screwdriver, loosen screw in battery compartment cover (screw stays attached to cover) on back right leg. Insert 2 x 1.5V "AA" or LR6 size alkaline batteries (not included). Replace cover and tighten screw.





CAUTION: TO AVOID BATTERY LEAKAGE

- 1. Be sure to insert the batteries correctly and always follow the toy and battery manufacturers' instructions;
- Do not mix old and new batteries or alkaline, standard (carbon-zinc) or rechargeable (nickel-cadmium) batteries;
- 3. Always remove weak or dead batteries from the product.

IMPORTANT: BATTERY INFORMATION

Please retain this information for future reference Batteries should be replaced by an adult.



↑ CAUTION:

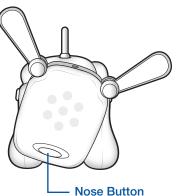
- Always follow the instructions carefully. Use only batteries specified and be sure to insert item correctly by matching the + and - polarity markings.
- 2. Do not mix old and new batteries or standard (carbon-zinc) with alkaline batteries.
- 3. Remove exhausted or dead batteries from the product.
- 4. Remove batteries if product is not to be played with for a long time.
- 5. Do not short-circuit the supply terminals.
- Should this product cause, or be affected by, local electrical interference, move it away from other electrical equipment. Reset (switching off and back on again or removing and re-inserting batteries) if necessary.
- RECHARGEABLE BATTERIES: Do not mix these with any other types of batteries. Always remove from the product before recharging. Recharge batteries under adult supervision. DO NOT RECHARGE OTHER TYPES OF BATTERIES.

Getting Started

- Turn I-DOG ON by pressing the Nose Button. Its ears will move and it will play a special sound and LED light animation to show you that it's awake and ready to play!
- When you first turn I-DOG on, it will be in puppy mode. This means it has not yet established a personality because it hasn't been "fed" any of your music.

You can give I-DOG love and attention, however, it is best to "feed" it music as soon as possible.

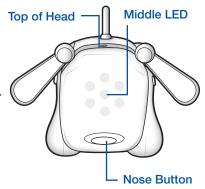
 When you are finished playing with I-DOG, press and hold down the Nose Button for 5 seconds to turn it OFF. I-DOG will play an LED animation and sound to signal that it's going to sleep.



Give I-DOG Lots of Love and Attention

To keep I-DOG happy, be sure to give it plenty of love and attention. Do this by "petting" or waving your hand over the top of its head and watch it respond with warm glowing LED light patterns. You can also press its Nose Button and it will make a scratching sound effect while displaying a spinning LED light pattern. Double-click its Nose Button quickly and repeatedly to hear music that represents what personality I-DOG currently has. If I-DOG doesn't play a musical riff in return, that means it doesn't yet have a personality.

If I-DOG needs more love and attention from you, its middle LED light will blink a pinkish/purplish color. The faster it blinks, the more urgently it needs your attention. When you see the middle LED light blinking purple, "pet" or wave your hand over the top of its head or press its Nose Button right away to show you care!



"Feed" I-DOG Music

To keep I-DOG satisfied and healthy, be sure to "feed" (play) it lots of music! (At least 5 minutes every hour.)

If I-DOG is hungry and needs more music from you, its middle LED light will blink blue. It will blink faster as it gets hungrier. When you see the middle LED light blinking blue, "feed" it some music!



How to Play with I-DOG

NOTE: I-DOG does not need to be hooked up to a musical device in order to function.

How to "Feed" I-DOG

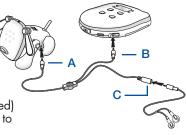
Start playing music on your musical device (CD player, stereo, portable personal music player, computer, video game system etc.). Its ears will perk up to show you that it's listening and its head and ears will periodically dance to the music. Observe the color of the lights to determine what personality it's showing you and the flashing LED light patterns and animations to determine what mood it's in. (Personalities and Moods are covered on pages 10-13.)

Hooking Up I-DOG to a Musical Device

 Plug end A of the Connector Cord into the side of I-DOG.

 Plug end B of the Connector Cord into the Headphone Jack of a musical device (CD player, stereo, portable personal music player, computer, video game system, etc.).

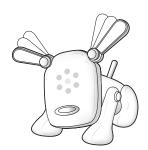
 Plug your headphones (not included) into end C of the Connector Cord to listen to your music.



"Feed" I-DOG Without Having I-DOG Plugged into a Musical Device

I-DOG can also listen to music through its built-in Microphone. Simply place it near a speaker, where the volume is at a higher level, and watch it react! Depending on how the music makes it feel, it will display various flashing light animations!





Personalities

Different kinds of music give I-DOG different personalities. I-DOG changes its personality based on the type of music you "feed" it. Its personality is displayed through the color of LED lights that flash and blink on its face.

When you first take I-DOG out of the package it will be in puppy mode. This means it has not yet established a personality because it hasn't heard any of your music yet. After playing it music for approximately 5 minutes its personality will begin to emerge. The type of music you listen to will influence its personality. The following chart shows what types of I-DOG personalities you are likely to see emerge. (Light patterns may vary.)

Note: I-DOG will respond differently to various types of music. Depending on what personality it has at the time, the light colors and patterns will vary.

| PERSONALITY | OUTER RING LED COLOR |
|---------------|-------------------------|
| Rock/Punk | Red |
| Dance/Techno | Green |
| Hip Hop / Rap | Yellow |

Moods

When music is not being played, double-click the Nose Button and I-DOG will show you a mood.

I-DOG changes its moods based on how much <u>love and attention</u> you give it (or don't give it) and the <u>type of music</u> you've played for it. You can tell what kind of mood it's in from listening to the sounds it makes, the LED light patterns it displays and the music it plays.

When you're done "feeding" I-DOG (no music is playing), double-click the Nose Button and pay attention to the light patterns I-DOG displays to determine what mood it's in.

ECSTATIC

This means that I-DOG is so excited and happy that it can't contain itself! You're "feeding" (playing) it enough music and giving it too much love and attention (petting its head or nose too frequently).



EXCITED

This means that you're "feeding" I-DOG enough music and giving it a lot of love and attention. You're petting its head or nose enough to keep it excited.



HAPPY

This means that you're "feeding" I-DOG enough music and giving it the right amount of love and attention. You're petting its head or nose the right amount of times.



NORMAL

This means that I-DOG is content. You're "feeding" it enough music and giving it the right amount of love and attention. You're petting its head or nose enough to keep it content.



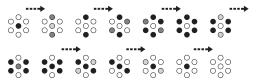
BORED

This means that you're not "feeding" I-DOG enough music or giving it enough love and attention and it's getting lonely. Pet its head or nose and play it some music to get it out of this mood.



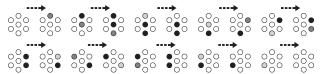
LONELY

This means that I-DOG really needs to be "fed" more music and shown more love and attention! Be sure to pet its head or nose and play it some more music!



SAD

This means that you've left I-DOG alone for too long. It'll start to "cry" and play sad music. When this happens be sure to pet its head or nose right away and play it some happy music!



SICK

When you see I-DOG glowing green and yellow this means it's feeling "sick." When this happens <u>be sure to pet its head or nose a lot</u> and "feed" it some music right away!



Important Tips

- To quiet I-DOG down, tap its Tail Switch and it will give you 5 minutes of peace and quiet. But beware! I-DOG will get angry when you do this! To wake it up again press its nose.
- If you will not be playing with I-DOG for a while, please remember to press and hold down the Nose Button for 5 seconds to turn it OFF. This will help conserve battery life.
- If you do not interact with I-DOG for one hour, it will automatically shut off.
- 4. If you leave I-DOG ON in a dark and quiet room, it will stop moving and its middle LED will blink blue and purple. It will automatically go to sleep after 5 minutes of being left in the dark (as long as it's quiet). If you play music for I-DOG in the dark, it will happily continue playing LED animations and dance periodically.
- I-DOG may react to other sounds or noises that it hears, other than music.

Troubleshooting Guide

What to do if:

I-DOG Freezes Up

Press the Reset Button using a paper clip or pen tip.

FCC STATEMENT

This device complies with part 15 of the FCC Rules. Operation is subject to the following two conditions: (1) This device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation.

This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy, and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and the receiver.
- Consult the dealer or an experienced radio/ TV technician for help.



Product and colors may vary.

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Questions? Call: 1-800-327-8264